

BGHC GAME OFFICIALS & TIMEKEEPER PAY RATES
EXHIBITION, REGULAR SEASON, PLAYDOWN'S & PLAYOFF'S

(Effective September 1, 2025)

OFFICIALS/TIMEKEEPERS - Cash payment to be given PRIOR to the game at the designated referee dressing room, and to the timekeeper at the penalty box. Please ensure all officials sign the Referee and Timekeeper sign-off sheet (SIGN-OFF SHEET).

1. All games will be assigned 2 on-ice officials for exhibition games and either 2, 3 OR 4 officials as required by OWSHA rules and/or as agreed with the team (regular season and playoffs). Teams will be notified 24-48 hrs prior to game day during regular season and playoffs if less than 3 officials are assigned to a U18AA/A, U15AA/A or U13AA game.
2. All games will be assigned 1 Timekeeper. At the beginning of the season, there could be 2 timekeepers, one would be training, and that trainee would be paid directly by the BGHC.
3. If a "HOME" exhibition game is booked in Milton, Oakville or Stoney Creek, mileage for the officials and timekeeper is \$15 each.
4. It is MANDATORY that either the Manager or a Coach check-in to ensure officials have arrived 25-30 MINUTES prior to each game. If any of the referees have not arrived, it is imperative to call and/or text Dave Irwin @ 289-439-7599 immediately.
5. Timekeepers should arrive no later than 10-15 minutes prior to a game. If the timekeeper has not arrived, call and/or text Dave Irwin at 289-439-7599 immediately.

Costs below are PER OFFICIAL based on a 2-Official system

Total cost per game is # of referees x 2 PLUS cost of timekeeper except as noted

TEAMS	REF 1 HR	REF 1.5 HR	TK 1 HR	TK 1.5 HR	TK 2 HR
U9	\$35	\$50	\$25	\$35	n/a
U11AA/A/BB/B	\$40	\$60	\$25	\$35	n/a
U13 AA	\$45	\$70	\$25	\$35	n/a
U13 A/BB/B	\$45	\$70	\$25	\$35	n/a
U15AA/A	\$50	\$75	\$25	\$35	n/a
U15 BB/B	\$50	\$75	\$25	\$35	n/a
U18AA/A/BB	\$50	\$75	\$25	\$35	n/a
U18 B	\$50	\$75	\$25	\$35	n/a
U22	n/a	n/a	\$30	\$50	\$60

4-OFFICIAL SYSTEM - U18AA - \$75/\$75/\$65/\$65

3-OFFICIAL SYSTEM - U18AA/A, U15AA/A and U13AA - \$75/\$65/\$65